Disgusting TO DO list without any order nor importance

* Use border war mechanic to simulate vichy and Free France and the Syrian campaign.
* Merge the YAM-Resources mod
* Remove the weird railway lines in Tobruk and Infra lvl 4 in the middle of the desert
* Uncore the colonies for the majors
* In order to name all the new states/provinces , just use the More VP mod files to match province ID with a name and for all the rest of the states/provinces just put a “ “ name.
* Make Airfields have an increasing production cost similar to forts.
* Use an idea tied to the number of divisions in the field to simulate the support personnel
* Introduce food and do localized maluses when overall supply is negative. The localized maluses towards population deaths would be in food production deficit provinces.
* Make 20 width the standard
* Bloody nerf defense